*Florida International University*

*School of Computing and Information Sciences*

Software Engineering Focus

Final Deliverable

Project Title:

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***Abstract***

*This document presents the information necessary to gain a good understanding of ...*

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# Introduction

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## Current System

## Purpose of New System

# User Stories

The following section provides the detailed user stories that were implemented in this iteration of the …. project. These user stories served as the basis for the implementation of the project’s features. This section also shows the user stories that are to be considered for future development.

## Implemented User Stories

## Pending User Stories

# Project Plan

This section describes the planning that went into the realization of this project. This project incorporated the agile development techniques and as such required the sprints to be planned. These sprint plannings are detailed in the section. This section also describes the components, both software and hardware, chosen for this project.

## Hardware and Software Resources

The following is a list of all hardware and software resources that were used in this project:

## 

## 

## Sprints Plan

### Sprint 1

### Sprint 2

# System Design

This section contains information on the design decisions that went into this project. The architecture patterns are outlined and explained. The entire system is shown in a package diagram and the subsystems are explained. Finally, the design patterns used in the project are discussed.

## Architectural Patterns

## System and Subsystem Decomposition

## Deployment Diagram

## Design Patterns

# System Validation

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# 

# Glossary

# Appendix

## Appendix A - UML Diagrams

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## Appendix B - User Interface Design

## Appendix C - Sprint Review Reports

## Appendix D - User Manuals, Installation/Maintenance Document, Shortcomings/Wishlist Document and other documents

# References